

The following is a work of fiction it is in no way real. Any similarities to actual, persons, companies, or events are purely coincidental. It's just a game.

CLOVER INDUSTRIES

Accessing 11 Kingdoms Log:

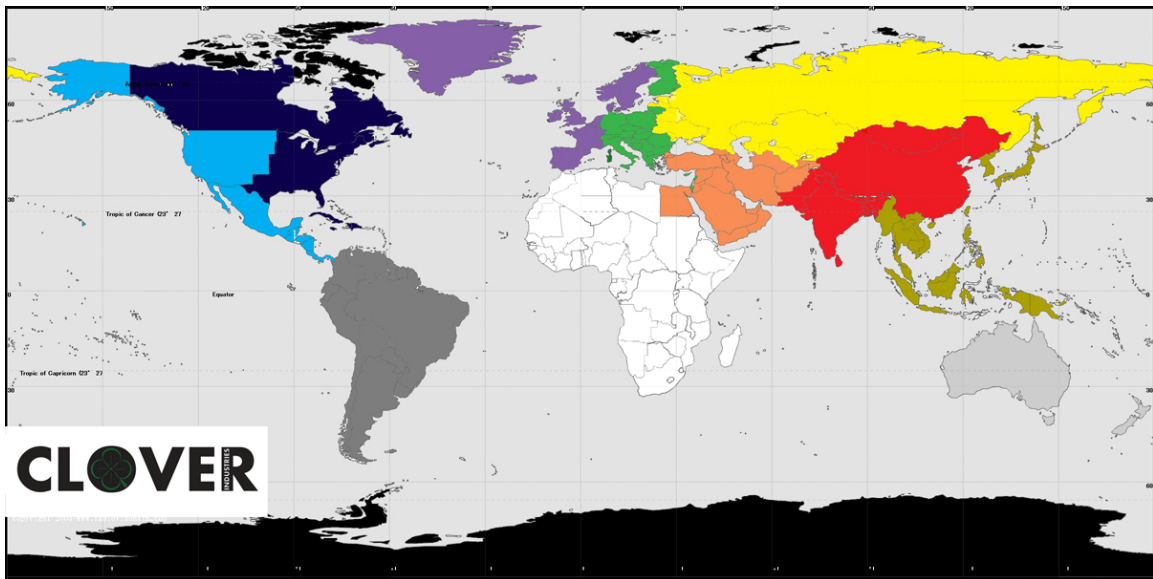
News Blog Article 1: [Announcement of a new game in works]

[Sun City Herald](#)

Maya Farnsdell

Nov. 18 2054

The world is in awe a one image has been leaked today from the world's largest corporation, [Black Clover Industries](#). The image is simply a map of the world divided in 12 sections, When asked what this is the Company Spokesman [Gail Jeirade](#) is quoted in saying.



“This map is part of a large upcoming video game release from [Kichrou Masaru](#), creator of the infamous game [Bloodpool](#) which brought the company 350 Billion to date in revenues. While much can not be divulged at this time we can say that the players of this new game will not only affect the video games world, but also real world decisions of Black Clover and its 127 subsidiary companies.”

Upon the release of this information the public gathering of reporters stood in Awe from the statement. It looks like the company [Black Clover Industries](#) which stands as one of the largest economies of the world in it self is putting the future of the company in a gamble of sorts with their fan base in the video game industry.

Gaming Blog Article 1: [Title released]

[16 bit Gamer](#)

Freddie Paul

March 26 2055

Big news gaming fans, the working title of the new [Black Clover](#) game by master game creator [Kichrou Masaru](#), Creator the top selling game [Bloodpool](#) which let players go toe to toe with a master mind serial killer is working on a massive RPG that is said to have real world rewards form the Companies own bank account. The game will be tapping into a new mind wave based control system and as to what platform it would be for the maker declined to say, but rumors hold that they will not be using at launch their home based [Origin 7](#) system. What does this all mean? Well at this time the company is being tight on any information leaking out publicly, but they did announce in a recent press release that the game will be a [MMORPG](#) with the working title of “11 Kingdoms”. Now taking the image released upon the first rumors of the game release we can see that what was originally conceived as 12 sections (see image of [BlackCloverWorldMapnov2054.jpg](#)) of the world is in fact 11 with unpopulated areas of the world Blacked out. We don't know what is going on but we can say it's going to be big and will change the way games are played, and maybe as the company states may just change the world.

New Blog Article 2: [Mass Hiring's at Black Clover]

[The Mountain Rattler](#)

Van Ghelar

August 04 2055

[Black Clover](#) shocks the world again today with a call for mass hiring's for their new upcoming game [11 Kingdoms](#). No release date is set yet for the game but the company is hiring staff at several locations world wide. This is a shock after the Company took a major hit when their Western US Head quarters in [San Francisco](#) was completely destroyed and the Head of that branch, [Charles Thick](#), which over saw the creation of the popular [Origin 7](#) system was killed in the destruction cause in Junes massive [8.7 Earthquake](#). The company not only, is rebuilding their offices there, but have a larger employment effort in the ruins to help rebuild the ruined city. Current estimates set the staff for this one game to near ½ a million staff. Just how big will this game be? Still the company keeps tight lips on the actual workings of the game.

News Blog Article 3: [Company links game world with real world business]

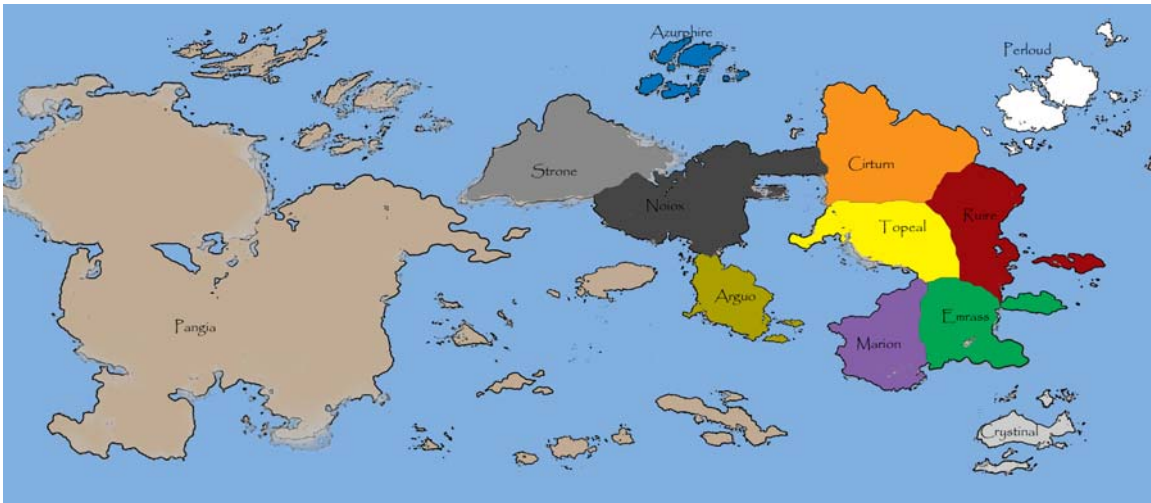
[World News Access](#)

Hamiade Mubai

Oct 29 2055

The world is getting an early treat for [Halloween](#) this year as corporate giant [Black Clover Industries](#), announces how their upcoming game [11 Kingdoms](#) will affect the real world. In a recent press release the Multi Trillion Dollar Company is putting its future business deals of all 134 companies under [Black Clover](#) will lend aid in the form of food, technology, jobs, even financial aid to the countries that score top rankings by winning battles and claiming territories, and building cities in a massive unexplored area of the game called Pangia. While all countries have combined and shared sectors each Country has its own rankings that will be tallied at the end of each week from a secret location of the Main servers of the unexplored region. The company notes that each kingdom has several servers being built through out the world and each server is connected to form a world 5 times the size of our own. Along with the Master Server and Unexplored world server both whose location remains a secret to even most the staff we are told. Makes this a massive game where some claim it may take years to decades explore all the areas of the game. Also with the announcement are the names of the kingdoms along with their set territories linked by color of the map released Nearly 1 year ago.

Noiox	Eastern North America (US Eastern ½ states, Canada, Caribbean)
Azurphire	Western North America (US Western ½ states, Mexico, ect.)
Arguo	East Asia (Japan, Korea, Vietnam)
Ruire	West Asia (China, India, Pakistan, ect.)
Cirturn	Middle East (Dubai)
Topeal	Baltic States (Russia, Georgia, Turkey)
Emrass	Easter Europe (Germany, Italy, Greece, ect.)
Marion	West Europe (England, France, Spain, ect.)
Crystinal	Australia (New Zealand, ect.)
Perould	Africa
Strone	South America



With this Announcement leaders of several countries are calling for a gathering of their best video game players to become government officials to take part in the game play to raise their countries economies and power. Meanwhile some voices of opposition have also risen with some groups calling for the [Black Clover](#) to be called forth before the worlds governments to stand trial for unfair Business practices, and other group call for the destruction of the game some like, [P.A.K.T.Z.](#) (People against Kindom's Techno Zombies) stating that this is a way for the companies leaders to seat themselves as the leader of the free world by creating a dependence on countries to play the game to survive.

Gamer Blog Article 2: [Face of 11 Kingdoms: Girl behind the Game]

[16 bit Gamer](#)

Freddie Paul

February 14, 2056

Check it out gamer fans, Yours truly scored a one on one interview with the new face of [11 Kingdoms](#). No this girl isn't replacing the games creator [Kichrou Masaru](#), it's the games team member who is the actual player of the new iconic figure Princess Fawn of the [Noiox Kingdom](#). If you didn't know the game has both computer controlled NPC's and human controlled ones. And the one that's been invading the wet dreams of teenage boys everywhere in the last two months has been the companies chosen player to advertise the game. [Princess Fawn](#). Her player Jamie Eve joins me now. So Jamie I have to ask, how does it feel to be video game royalty?

Well not much different my normal day to day job I guess.

So you're a human based character that interacts with the players of the game, What kind of things do you and other like you do?

Well each kingdom has three divisions of power. Judge, Genesis, and Order, these powers are where the game staff work from, Myself I'm a Genesis player.

Now what does a Genesis player do?

Um we kind of go around creating encounters, events quests, building and such. While a judge acts as the in game referees making calls on what is permitted in game and granting players titles, houses and even at time joining two players in marriage.

And the last one, Order was it? Let me guess they act out on problem players.

Yeah that and they also deal with bugs and issues in the game that may occur.

How did you come about creating [Princess Fawn](#)?

Well my Kingdoms team leader came up with the idea to have a fair Kingdom where both Judge and Genesis players had a connection. Thus he took title of King and taking me under his wing I became his in game daughter. As for her look I kind of was inspired by the look of storybook princesses if they had some battle experience.

So do players get to also player Judge, Genesis and Order?

No, those are strictly NPC titles, but mind you all human based characters have one of the classes that players do as well, just we have extra power at our disposal. Fawn's class is Mage hand.

So what does a mage hand do?

They are sort of a combined Martial artist and Wizard of sorts tapping into the games magic system to do added damage with unarmed attacks.

The Magic system your typical RPG you gain spells as you level right?

No, there are many ways to use magic but for the most part depending on your race you attune yourself to a Magical element.

How many are there?

10 elements, plus magic in its raw form can also be used.

So that's 11 again.

Yeah I think, Master [Masaru](#) has a thing for that number. Anyway the elements are Fire, Earth, Lighting, Water, Ice, Shadow, Light, Plant, Wind, and Blood. Many races are preset on what magic they are tuned to.

So you don't get to choose your magic?

No, you still can use other elements spells but they won't be as strong as the one you tune to. And if you Tune to raw magic your not strong to any but your raw spells are more powerful.

How many classes are there?

18

Really that many. On top of how many races?

17, But....

17 races and 18 classes that's a lot of choices!

...but only 6 are selectable to all players, each Kingdom has a unique race of their own, and players of that kingdoms region, like how here in the Eastern US we are Kingdom of [Noiox](#), players have the race call [Bariger](#), but each Kingdom has ally Kindoms that was written by Master Masaru, in our case our allies are [Azurphire](#), the Western US and [Arguo](#) East Asia. And with that the player can also choose races from their Kingdoms as well.

Are players limited to remain in the Kingdom of their section?

No, Players can even transfer their region if they wish to change sides, so sometimes a race not allowed may have permission to join a Kingdom if the player stands before the Kingdoms Judge and gains permission.

How did you get your job in the company?

Well my college computer design professor was good friends with Master [Masaru](#). And when [Black Clover](#) started the grand hiring, my professor suggested me to help on as a character and environment artist. As the game developed to playable stages in the past few months they offered me a long term job as a Genesis Head for [Noiox](#).

Okay here is a question a reader asked me to ask you. Will the players be able to interact heavily with characters such as [Fawn](#)?

Such as?

I think they want to know if they can date [Fawn](#) or um well since this is being published internationally have intimate relations.

So can players have sex with characters?

Yeah sorry some fans have their mind in the gutter.

Its okay, the world has a lot of ways to interact with all characters. But most computer generated NPC's tend to be one sided on actions but you could I guess have relations with the Human based and other players.

Really?

Yeah, Master [Masaru](#) wanted the player to have complete freedom like his previous game [Bloodpool](#). So you can make, sell and do drugs, have sex even sell yourself or others. The game is having a restriction of no player under 18 can play do to these actions along with the blood and violence.

So, A player can walk up to [Princess Fawn](#) and do the nasty?

Well, [Fawn](#) isn't that easy. Those of us that act a Kingdom heads have set storyline scripts we have to follow in interactions. We have to run as true heads of state would so even though I don't have say I wouldn't be surprised if at one point the Game HQ sends orders for [Fawn](#) to be given as a bride to another Kingdom's rank and file. And besides that as Fawn I'm not that easy to impress.

Do you find it hard to keep in character in the game?

It's a challenge but human players often break the fourth wall. And Human characters are no different.

So then, Yes?

Yes.

Okay well I think that's all the time we have for now, I guess I'll see you again in the beta later this year.

Yeah current plan is to open a Beta run for two months starting in December.

Well thank you for your time.

Thank you.

12/21/2056

Personal Message from

promotions11Kingdoms@BlackCloverindustries.com

Subject: 11 Kingdoms Beta

Dear Sir/Madam:

You have been accepted in as part of the Beta testing in Black Clover Industries upcoming release of our newest game 11 Kingdoms. You will be provided room and board for the next 2 months at our nearest Location to you. For taking part in this test you will also receive a small amount of compensation in taking part in our testing. Testing Begins January 8, 2057. Please upload the attached security pass to a mobile device and present it to our scanners to enter. Once again congratulations and enjoy the vast gaming world.

11 Kingdoms

Game Creator

Signed

Kichrou Masaru

News Report Incoming:

[World News Access](#)

January 13 2057

DISASTER HITS DC AREA GAME CENTER

Breaking news during the 5th day of [Beta](#) testing of the new game [11 Kingdoms](#) from [Black Clover Industries](#), the testing location in [Arlington, Virginia](#) went dark at 0235 am and re-powered a minute later, but during the black out screams went out as a set staff member was suffered some sort of electrical shock and now stands in a comma. While the company has refused to shut down even that center, early reports have the victim as the games own [Jamie Eve](#), know as the games mascot [Princess Fawn Midin](#). Sources go on to say that Jamie faced the shock during the power down while she and other staff members across the world where in a private meeting. So far no other reports of players seem to be affected.

In-game message from:

Black Clover Gaming

We apologize for the disruption in the game. We have staff looking into what caused the issue. You may have heard Princess Fawn's player was hospitalized. We are seeing to her greatest care but at this time Ms. Eve is unresponsive. We hope for a speedy recovery.

In-game message from:
DARK NIGHT

Well time to My Freedom, by world, you will soon join me in
the world same the soul to the battle part of PLAGUE.

In game Message from:
Black Clover Gaming

We are seriously sorry but it appears that the computer issues have locked on your player. We ask you don't panic there is no telling when and if they will strike you like they did our staff member. We would like to offer you to grant us aid in stopping this issue in our system. By accepting this, your temporary status in as a guest becomes a set position with us. We will compensate you and as an outside source for the game you will be allowed to still take part in promotional activities in the game. Please explore for answers to these issues both in and out of the game. If you do not wish to accept this offer we ask you leave the game for your own safety thank you. Upon acceptance a Support Human Character will come to meet you and explain things.

Kingdoms

11 Kingdoms

Welcome to the world of 11 kingdoms.

You are a player invited to take part in the worlds largest games beta test, as you play the game tragedy strikes and the mass collection of servers have become infected with a computer program called Dark Mistress and the Plague. After five days of Beta testing the games staff member Jamie Eve better known as the game mascot Princess Fawn was placed in a comma. But Fawn still remains active. You are tasked with the goal to help clear the system of the plague and Dark Mistress, seek for answers through both a massive fantasy world and a futuristic real world. Be careful though for the more you deal with the Plague the greater you too can slip into the game world of 11 Kingdoms.

In this game you play two characters, your real world character and your 11 Kingdoms character. While separate characters much of the two characters blend as one total character. Only with your help this mystery will end.

Brittany Dodson
Creator